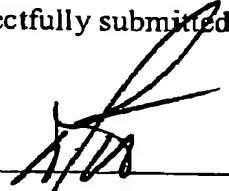


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CONCLUSION

Applicant believes his invention was neither anticipated nor was obvious in view of the any cited prior art. Applicant further believes he has fully satisfied section 112 for the reasons set forth above. Therefore, Applicant respectfully requests reconsideration of the claims, together with a favorable determination.

Respectfully submitted,



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PROPOSED AMENDMENT

1. (Amended twice) A method to play ~~Playing~~ cards, ~~where or an~~ electronic representation of playing cards, each card ~~has~~ having a suit and a card value, when each card is dealt it displays the suit but not the card value, and when a player selects a card both the suit and card value are displayed.
2. (Amended three times) A deck of playing cards, or an electronic representation of playing cards where some of the cards have the suit on one side but not the card value and both the suit and card value on the other, and the remaining cards are conventional cards that display both the suit and card value on the same side of the card and display neither the suit nor card value on the other side.
3. (Amended three times) A method to play a video poker game where cards are dealt from a deck comprising cards that have four suits and a series of card values; the cards are dealt in a diamond pattern, each of the four sides of the diamond forming a five card poker hand with three interior cards and two corner cards where some or all of the cards display the suit, but not both the suit and card value when dealt; the player is allowed to exchange cards between hands; after the exchanges, both the suit and card value of the cards are displayed; each hand is then compared to a payable and the player is paid off according to the payable.
4. (Amended three times) The method to play a video poker game of claim 3 where the corner cards are conventional cards dealt face down, the player is permitted to exchange some or all of the interior cards; after the exchange both the suit

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and card value of the interior cards ~~is~~ are displayed; the corner cards are turned face-up, and the player is paid off according to the payable.

5. (Amended three times) A method to play a video poker game where two or more hands of cards are dealt from a deck that has cards with four suits and a series of card values, where some or all of the cards display the suit, but not both the suit and card value when dealt, one or more bets can be placed, the cards then display both the suit and card value, and the player is paid off according to a payable.

Claims 6-12 deleted

13. (Amended twice) A method to use playing cards, or an electronic representation of playing cards, for playing gambling card games like poker and blackjack where the cards have both suits and ~~numerical~~ card values; when the cards are dealt the card's suit is displayed, but the card's ~~numerical~~ value is not displayed; when a player selects a card both the card's ~~numerical~~ value and the card's suit are displayed.

Claims 14-17 deleted

18. (Amended twice) The method of claim 13 where more than 5 cards are dealt and the player is required to select a five card poker hand from the dealt cards-a ~~five card poker hand~~.

19. (Amended Once) A method of playing video poker comprising:
- (a) dealing cards from a deck of playing cards that have suits and a series of card values;
 - (b) having the cards display the suit, but not the card value when dealt;

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- (c) allowing a player to select one or more cards to form a poker hand;
- (d) after the player selects each card, displaying both the card value and suit of the card;
- (e) comparing the resulting hand to a payable; and
- (f) paying the player according to the payable.

20. (Original) The method of claim 19 where some of the cards are conventional with non-descriptive backs.

21. (Original) The method of Claim 19, where cards are dealt in diamond pattern.

22. (Amended once) The method of Claim 13, where cards are dealt in diamond pattern to play a poker-type game and where each side of the diamond is a separate hand; and the player is permitted to exchange cards from one hand to another, after the exchange the cards are compared to a payable and the player is paid according to the payable.

23. (Original) The method of Claim 13, where cards are dealt in a diamond pattern and where each side of the diamond is a separate five card poker hand consisting of three interior cards and two corner cards; the corner cards are conventional cards dealt face down and are shared between adjacent hands; the player is given an opportunity to exchange interior cards between hands; after the exchange each hand is compared to the payable and the player is paid according to the payable.

24. (Amended Once) The method of Claim 13, where cards are dealt in a diamond pattern, where each side of the diamond is a separate five card poker hand

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consisting of three interior cards and two corner cards, which are shared between adjacent hands; the interior cards are conventional cards dealt face up and the corner cards display only the suit; the player is given an opportunity to exchange interior cards between hands; after the card exchange, the corner cards change to show both the suit and card value; each hand is compared to the payable and the player is paid according to the payable.

25. (Original) The game of Claim 3 where the player is given the opportunity to exchange corner cards only.

Claims 26-29 Deleted.

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